


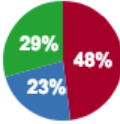
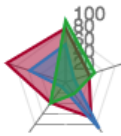
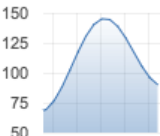





# Section

Section displays [sections](#) from objects [End View](#).

Add widget  Memory /Root/Staging/Memory ✕

<b>Counter</b>  <b>79</b>	<b>Ring</b>   <b>53%</b>	<b>Level</b>   <b>90%</b>	<b>Object/Link:</b> <input type="text" value="Memory /Root/Staging/Memory"/>
<b>Circle</b>   <b>29%</b> <b>48%</b> <b>23%</b>	<b>Radial</b>   <b>100</b>	<b>Chart</b>   <b>150</b> <b>125</b> <b>100</b> <b>75</b> <b>50</b>	<b>Section name:</b> <input type="text" value="Agent data"/>
<b>Structure</b>  	<b>Section</b>  	<b>Button</b>  	

This widget allows to add and display the following sections over the objects:

- [Data](#);
- [Properties](#);
- [Documents](#);
- [State history](#).