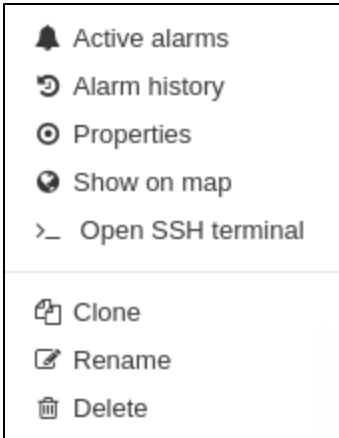


Object context menu

Object context menu appears in different views and places by the right click on the object.



Field	Description
Active alarms	Opens the table of active alarms .
Alarm history	Opens the table of alarm history .
Properties	Shows pop-up window with a list of object's properties .
Show on map	Displays an object on a map if the object has coordinates.

Open SSH terminal

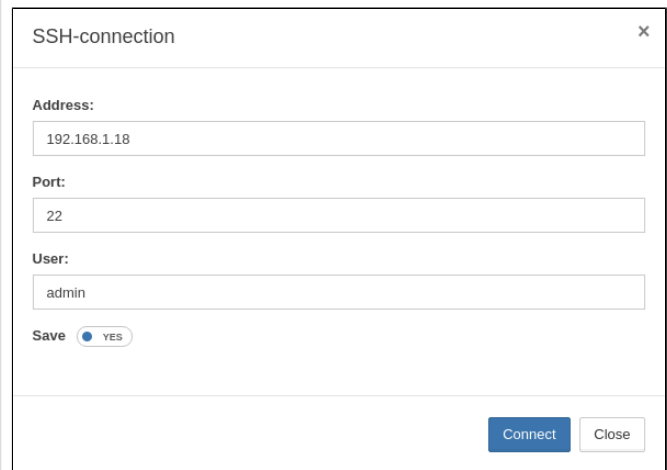
Opens SSH terminal which provides easy access from the Web UI to the server terminal and allows to start its administration.

By default, it is displayed in the menu only for objects of the Host class. For objects of other classes it is displayed if the object has *address* or *ip* property. If both properties are present *address* is used by default.

Here is an example of *ip* property to open SSH terminal:



If the object of the Host class has *address* or *ip* property, the SSH terminal opens immediately. Otherwise a modal window pops up with the input fields for the address, port, user and the "Save" switch:



The data entered into the fields is automatically saved in object properties if the "Save" switch is set to "YES":



Default credentials to the SSH terminal: saymon / saymon.

Clone

Clones the object and its child objects with all parameters, documents and other properties.

Rename

Changes the object name.

Delete

Deletes the object and its child objects with all parameters, documents and other properties.

Pressing by the right click on an object/link in the [Navigation panel](#), the context menu has the following appearance:

Oject	Link
<ul style="list-style-type: none">🔔 Active alarms🕒 Alarm history🔍 Properties📍 Show on map	<ul style="list-style-type: none">🔗🔗🔗🔗
<ul style="list-style-type: none">🗑️ Delete	