

# States list

This window allows to change colors, names and priority of existing states, as well as to add new custom ones.

Selecting a background a painted object is reflected in Standard View with the according color.

## Configuration

- Users
- Agents
- Event log
- Notification templates
- States**
- Incidents
- Object classes
- Scripts
- Configuration options

### States

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- Warning
- FireAttention**
- Activation
- Block
- Delay
- Disrepairs
- OfflineWarning
- OfflineNormal
- Online
- Disable
- No connect
- Connect
- Alarm
- Overloaded
- Down
- Working

### Edit state

ID 5bc874dfc2ba4d2ec7a177e5

Priority 23

Name

Basic color

Shadow color

Table row color

Object fill

Preview

